

fortiss

# Verification of Ada Programs with AdaHorn

T.A. Beyene, C. Herrera and V. Nigam

Ada-Europe

24th International Conference on Reliable Software Technologies

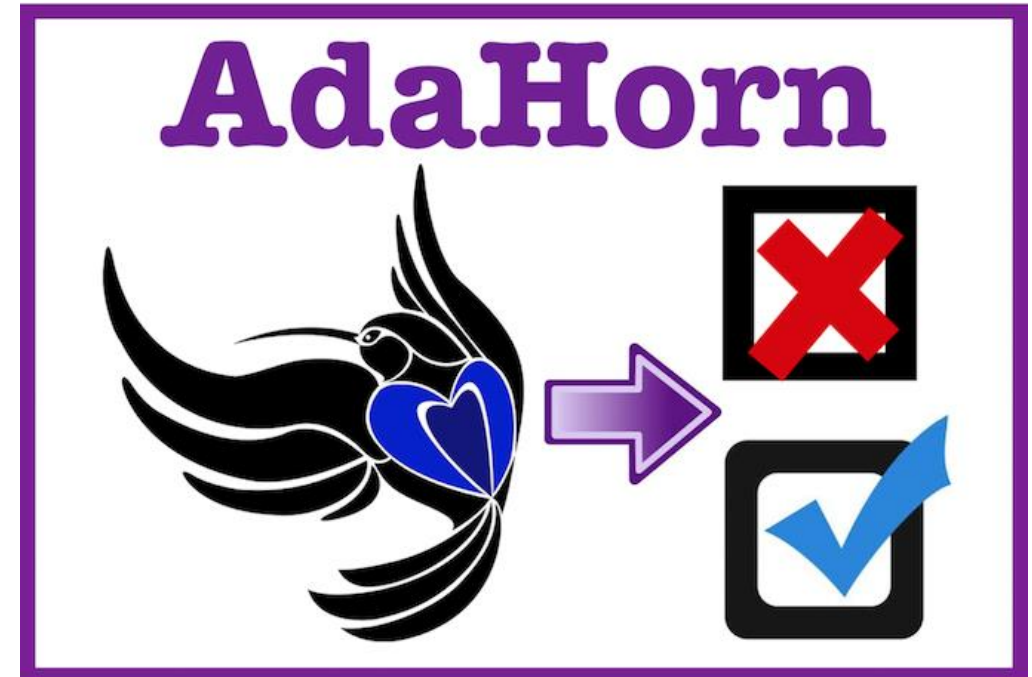
11-14 June 2019, Warsaw, Poland



# AdaHorn

An Ada verification tool based which uses ASIS-based Ada compiler infrastructure as a frontend and horn constraints solving technology as a backend.

- ▶ translates Ada programs, together with properties encoded as assertion, to a set of Constrained Horn Clauses (CHCs)
- ▶ employs off-the-shelf solvers for CHCs to verify the generated constraints and, consequently, to verify the original Ada program
- ▶ compares favourably with state of the art Ada verification technologies, albeit for a subset of Ada programs and for a class of properties that can be specified as assertions



# Motivation

## Model checking for Ada

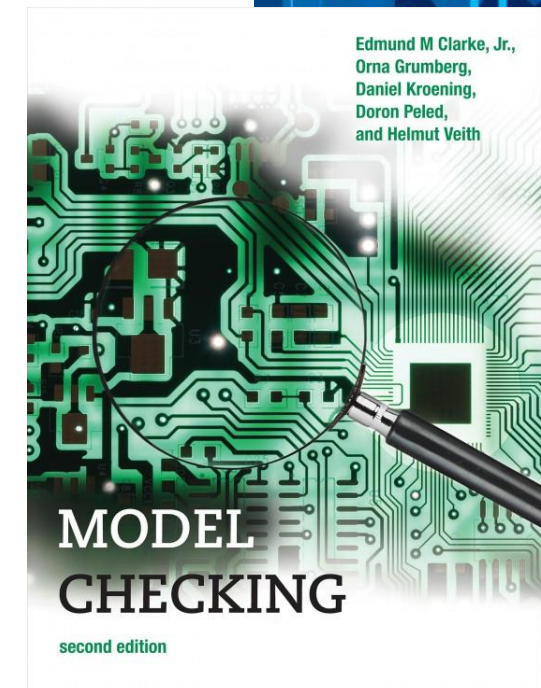
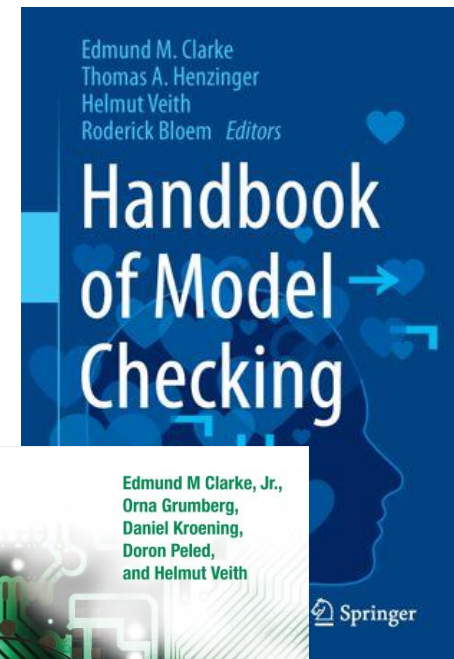
### ► Model checking

- a verification technique, along with static analysis, deductive verification and theorem proving, in formal methods - notably one of the most successful
- given a model of a system and a property to verify, model checking answers yes or no to the question “**does the model satisfy the property?**”

### ► Ada model checking efforts

### ► 2 approaches towards developing model checking tools

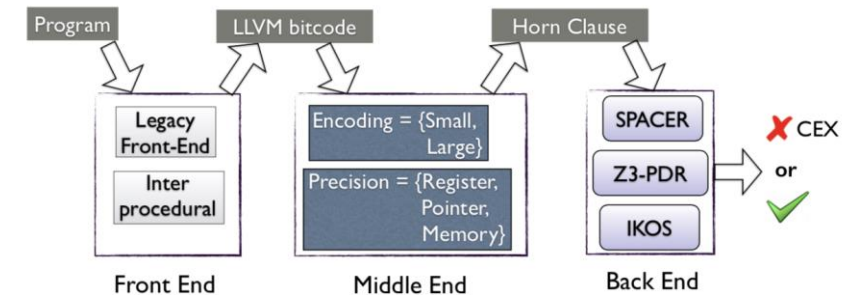
- model checking tools follow two main approaches:
  - generate input models for existing model checkers
  - design their own model checking algorithms, e.g., BLAST, SLAM
- Building a model checker is a labour intensive effort, as can be seen with established tools
  - tools like CBMC or Java Path-Finder have amassed countless person-months of engineering and testing.



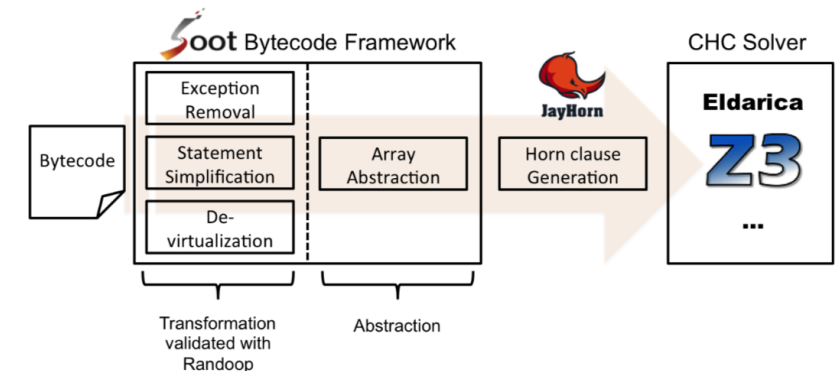
# Motivation

## Three-step model checking technologies

- ▶ over the recent years, this task has become a lot simpler with the increasing availability of off-the-shelf front-ends (such as LLVM for c programs) and verification back-ends (such as Z3 or Eldarica)
- ▶ with the increasing availability of such tools, the task of building a software model checker becomes just a matter of
  - (1) picking a **front-end** and a **back-end**, and
  - (2) writing **glue code** to connect them
- ▶ Recent verification competitions have shown that this approach is feasible in practice.
  - The SeaHorn C verification framework, with LLVM front-end and off-the-shelf verification back-end, was able to outperform established tools in many categories.
  - The Java model checker JayHorn uses the Soot optimization framework as a front-end and a Horn constraints solver as a backend.
- ▶ **Motivated by these developments, we have implemented AdaHorn, a software model checking tool for Ada programs.**



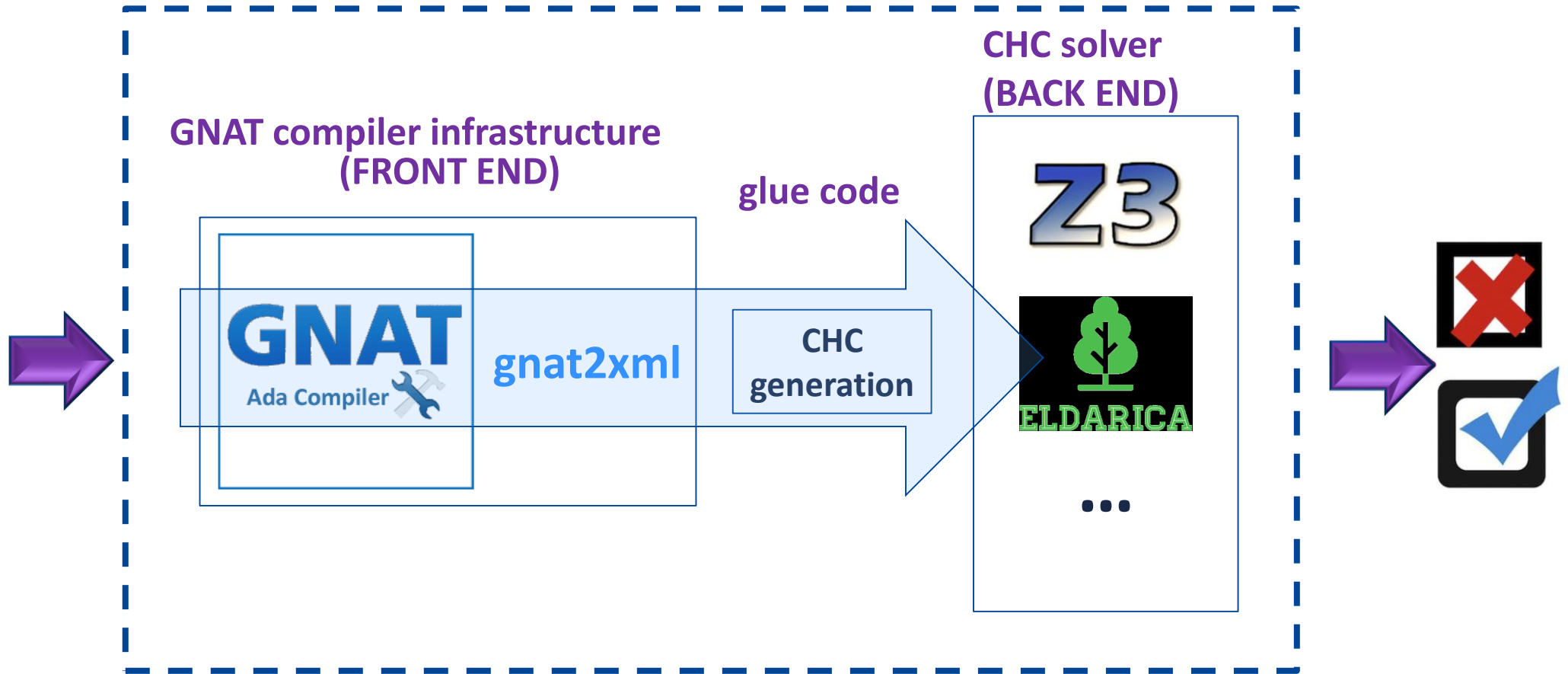
### SeaHorn (Gurfinkel et.al. CAV15)



### JayHorn (Kahsai et.al. CAV16)

# Architecture of AdaHorn

```
4 (1 points) Consider the Ada program given below
1 procedure Main is
2   A, B : Integer;
3   procedure Sub1 (C:Integer) is
4     D : Integer;
5     begin -- of Sub1
6     ...
7   end; -- of Sub1
8   procedure Sub2 (E:Integer) is
9     procedure Sub3 (F:Integer) is
10      B, D: Integer;
11      begin -- of Sub3
12        Sub1(100);
13      end; -- of Sub3
14    begin -- of Sub2
15      Sub3(E);
16    end; -- of Sub2
17  begin -- of Main
18    Sub2(10);
19  end; -- of Main
```



# Ada language subset

- ▶ current implementation does not support all language features and constructs of Ada
- ▶ basic constructs of Ada that can be used to write programs of medium complexity are supported.
  - (1) integer, floating-point and boolean data types, and self-defined ranges over these types,
  - (2) arrays,
  - (3) assertions,
  - (4) while and for loops,
  - (5) procedures and functions (together with their corresponding calls), and
  - (6) if-then-else statements.



# Constraint Generation

## Constrained Horn Clauses (CHCs)

- ▶ clause that has at most one positive occurrence of an uninterpreted predicate.
- ▶ fragment of first-order formulas modulo background theories, where its constraints are formulated using a given background theory.
- ▶ In this work, we assume the background theory be quantifier-free linear arithmetic.

$$\Pi ::= HC \wedge \Pi \mid \top$$

$$HC ::= \forall vars : body \rightarrow head$$

$$pred ::= upred \mid \Phi$$

$$head ::= pred$$

$$body ::= \top \mid pred \mid body \wedge body$$

$$vars ::= \text{the set of all variables in a given clause}$$

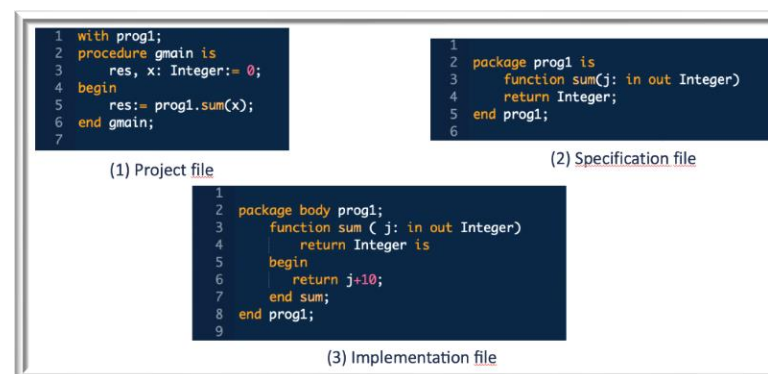
$$upred ::= \text{an uninterpreted predicate applied to terms}$$

$$\Phi ::= \text{a formula whose terms and predicates are interpreted over } \mathcal{A}$$



# Constraint Generation

- ▶ implemented by our **glue code**, the constraint generation procedure is key contribution of this work
  - employs **gnat2xml** utility from the GNAT compiler infrastructure to generate an **XML abstract syntax tree (AST)** for a given Ada program
  - performs a **top-down, recursive descent** through the XML syntax tree generating corresponding CHCs along the way
- ▶ two main considerations in this Ada to CHCs translation
  - (1) encoding program states, which are valuations of program variables, at certain critical parts of the program such as loop entry and exit, procedure/function call and return, etc.,
  - (2) encoding state transitions that occur during the execution of the program by translating involved Ada constructs into their corresponding CHC.



```
<?xml version="1.0" encoding="UTF-8" ?>
<compilation_unit unit_kind="A.Package_Body" unit_class="A.Public_Body" unit_origin="An_Application_Unit"
  source_file="int_over_1.adb">
  <loc line="1" col="1" endline="15" endcol="15"/>
  <context_clause_elements_el>
    <with_clause>
      <loc line="1" col="1" endline="1" endcol="17"/>
      <has_limited_q> *** </has_limited_q>
      <has_private_q> *** </has_private_q>
      <clause_names_el>
        <selected_component type="null">
          <loc line="1" col="6" endline="1" endcol="16"/>
          <prefix_q>
            <identifier ref_name="Ada" ref="ada://package/Ada-16:9" type="null">
              <loc line="1" col="6" endline="1" endcol="8"/>
            </identifier>
          </prefix_q>
          <selector_q>
            <identifier ref_name="Text_10" ref="ada://package/Ada.Text_10-49:9" type="null">
              <loc line="1" col="10" endline="1" endcol="18"/>
            </identifier>
          </selector_q>
        </selected_component>
      </clause_names_el>
    </with_clause>
  </context_clause_elements_el>
  </compilation_unit>
```

```
8  (=> true gmain_call_init)
9  (forall ((res Int) (x Int)) (=> (and (= res 0) (= x 0)
10 (forall ((res Int) (x Int)) (=> (gmain_s0 res x) (
11   sum_call_init x)))
12 (forall ((j Int)) (=> (sum_call_init j) (sum_s0 j)))
13 (forall ((j Int) (_RetV Int)) (=> (and (= _RetV (+ j 10))
14 (sum_s0 j)) (sum_call_ret _RetV)))
15 (forall ((res Int) (x Int) (res' Int) (_RetVV Int))(=> (
16 and (gmain_s0 res x) (sum_call_ret _RetVV) (= res'
17 _RetVV)) (gmain_s1 res' x)))
18 (forall ((res Int) (x Int)) (=> (gmain_s1 res x)
19 gmain_call_end))
```

# Constraint Generation

## Example Ada program

```
1 with prog1;  
2 procedure gmain is  
3     res, x: Integer := 0;  
4 begin  
5     res := prog1.sum(x);  
6 end gmain;  
7
```

(1) Project file

```
1  
2 package prog1 is  
3     function sum(j: in out Integer)  
4         return Integer;  
5 end prog1;  
6
```

(2) Specification file

```
1  
2 package body prog1;  
3     function sum ( j: in out Integer)  
4         return Integer is  
5     begin  
6         return j+10;  
7     end sum;  
8 end prog1;  
9
```

(3) Implementation file

# Constraint Generation

## Generated CHCs

```
1      (declare-fun gmain_s0 (Int Int) Bool)
2      (declare-fun gmain_s1 (Int Int) Bool)
3      (declare-const gmain_call_init Bool)
4      (declare-const gmain_call_end Bool)
5
6      (declare-fun Prog1_Sum_s0 (Int) Bool)
7      (declare-fun Prog1_Sum_call_init (Int) Bool)
8      (declare-fun Prog1_Sum_call_ret (Int) Bool)
9
10     (assert (=> true gmain_call_init))
11     (assert (forall ((res Int) (x Int)) (=> (and (= res 0) (= x 0) gmain_call_init)
        (gmain_s0 res x))))
12     (assert (forall ((res Int) (x Int)) (=> (gmain_s0 res x) (Prog1_Sum_call_init x)
        )))
13     (assert (forall ((j Int)) (=> (Prog1_Sum_call_init j) (Prog1_Sum_s0 j))))
14     (assert (forall ((j Int) (_RetV Int)) (=> (and (= _RetV (+ j 10)) (Prog1_Sum_s0
        j)) (Prog1_Sum_call_ret _RetV))))
15     (assert (forall ((res Int) (x Int) (res' Int) (_RetVV Int)) (=> (and (gmain_s0
        res x) (Prog1_Sum_call_ret _RetVV) (= res' _RetVV)) (gmain_s1 res' x))))
16     (assert (forall ((res Int) (x Int)) (=> (gmain_s1 res x) gmain_call_end)))
```

# Constraint Generation

## Generated CHCs

```
1 with prog1;  
2 procedure gmain is  
3   res, x: Integer := 0;  
4 begin  
5   res := prog1.sum(x);  
6 end gmain;  
7
```

(1) Project file

```
1  
2 package prog1 is  
3   function sum(j: in out Integer)  
4     return Integer;  
5 end prog1;  
6
```

(2) Specification file

```
1  
2 package body prog1;  
3   function sum ( j: in out Integer)  
4     return Integer is  
5     begin  
6       return j+10;  
7     end sum;  
8 end prog1;  
9
```

(3) Implementation file

```
1 (declare-fun gmain_s0 (Int Int) Bool)  
2 (declare-fun gmain_s1 (Int Int) Bool)  
3 (declare-const gmain_call_init Bool)  
4 (declare-const gmain_call_end Bool)  
5  
6 (declare-fun Prog1_Sum_s0 (Int) Bool)  
7 (declare-fun Prog1_Sum_call_init (Int) Bool)  
8 (declare-fun Prog1_Sum_call_ret (Int) Bool)  
9  
10 (assert (=> true gmain_call_init))  
11 (assert (forall ((res Int) (x Int)) (=> (and (= res 0) (= x 0) gmain_call_init)  
12   (gmain_s0 res x))))  
12 (assert (forall ((res Int) (x Int)) (=> (gmain_s0 res x) (Prog1_Sum_call_init x)  
13   ))))  
13 (assert (forall ((j Int)) (=> (Prog1_Sum_call_init j) (Prog1_Sum_s0 j))))  
14 (assert (forall ((j Int) (_RetV Int)) (=> (and (= _RetV (+ j 10)) (Prog1_Sum_s0  
15   j)) (Prog1_Sum_call_ret _RetV))))  
15 (assert (forall ((res Int) (x Int) (res' Int) (_RetVV Int)) (=> (and (gmain_s0  
16   res x) (Prog1_Sum_call_ret _RetVV) (= res' _RetVV)) (gmain_s1 res' x))))  
16 (assert (forall ((res Int) (x Int)) (=> (gmain_s1 res x) gmain_call_end)))
```

# Constraint Generation

## Generated CHCs

```
1 with prog1;  
2 procedure gmain is  
3   res, x: Integer:= 0;  
4 begin  
5   res:= prog1.sum(x);  
6 end gmain;  
7
```

(1) Project file

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2 package prog1 is  
3   function sum(j: in out Integer)  
4     return Integer;  
5 end prog1;  
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(2) Specification file

```
1  
2 package body prog1;  
3   function sum ( j: in out Integer)  
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7     end sum;  
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```

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2 (declare-fun gmain_s1 (Int Int) Bool)  
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# Constraint Generation

## Generated CHCs

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# Constraint Generation

## Generated CHCs

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2 package prog1 is  
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5 end prog1;  
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```

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```
1  
2 package body prog1;  
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6       return j+10;  
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```

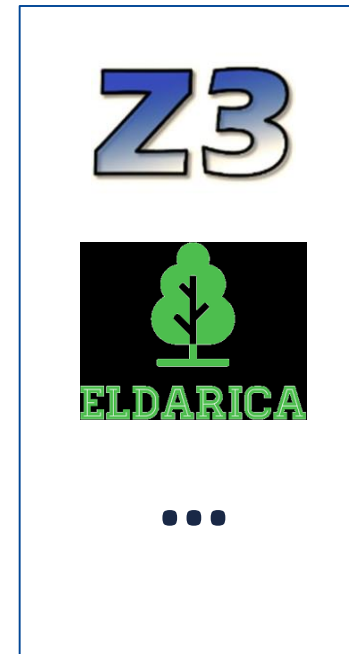
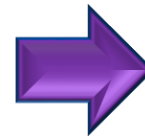
(3) Implementation file

```
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4 (declare-const gmain_call_end Bool)  
5  
6 (declare-fun Prog1_Sum_s0 (Int) Bool)  
7 (declare-fun Prog1_Sum_call_init (Int) Bool)  
8 (declare-fun Prog1_Sum_call_ret (Int) Bool)  
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11 (assert (forall ((res Int) (x Int)) (=> (and (= res 0) (= x 0) gmain_call_init)  
12 (gmain_s0 res x))))  
13 (assert (forall ((res Int) (x Int)) (=> (gmain_s0 res x) (Prog1_Sum_call_init x)  
14 ))))  
15 (assert (forall ((j Int)) (=> (Prog1_Sum_call_init j) (Prog1_Sum_s0 j))))  
16 (assert (forall ((j Int) (_RetV Int)) (=> (and (= _RetV (+ j 10)) (Prog1_Sum_s0  
17 j)) (Prog1_Sum_call_ret _RetV))))  
18 (assert (forall ((res Int) (x Int) (res' Int) (_RetVV Int)) (=> (and (gmain_s0  
19 res x) (Prog1_Sum_call_ret _RetVV) (= res' _RetVV)) (gmain_s1 res' x))))  
20 (assert (forall ((res Int) (x Int)) (=> (gmain_s1 res x) gmain_call_end)))
```

# Constraint Solving

- ▶ Generated constraint is solved using an off-the-shelf solver for horn constraints

```
8  (=> true gmain_call_init)
9  (forall ((res Int) (x Int)) (=> (and (= res 0) (= x 0)
   gmain_call_init) (gmain_s0 res x)))
10 (forall ((res Int) (x Int)) (=> (gmain_s0 res x) (
   sum_call_init x)))
11 (forall ((j Int)) (=> (sum_call_init j) (sum_s0 j)))
12 (forall ((j Int) (_RetV Int)) (=> (and (= _RetV (+ j 10))
   (sum_s0 j)) (sum_call_ret _RetV)))
13 (forall ((res Int) (x Int) (res' Int) (_RetVV Int))(=> (
   and (gmain_s0 res x) (sum_call_ret _RetVV) (= res'
   _RetVV)) (gmain_s1 res' x)))
14 (forall ((res Int) (x Int)) (=> (gmain_s1 res x)
   gmain_call_end))
```





# Evaluation

## Experimental setup

- ▶ compare with GNATProve
- ▶ propose and uses **Ada benchmarks** inspired by C programs from the competition **SV-COMP 2017**
  - at most 60 lines of code each
  - classifies into four categories: *Arrays*, *Floats*, *Loops*, and *RT-Properties*
  - selected benchmarks expressible in our subset of Ada
- ▶ Given an Ada program with an assertion, the verification tools are tasked with
  - (1) proving the assertion occurring is valid, in which case the tools should return SAT, or
  - (2) demonstrating the assertion is not valid, i.e., it is possible to violate it, in which case the tools should return UNSAT.
- ▶ Comparing the expected result and the actual result, the results of our experiments are classified into the following four categories: TP, TN, FP, and FN.
  - in addition, **Unknown** and **Timeout** results are also possible

# Evaluation

## Experimental result

| Benchmarks    | Problems | GNATProve |    |    |    |    | AdaHorn |    |    |    |    |    |
|---------------|----------|-----------|----|----|----|----|---------|----|----|----|----|----|
|               |          | TP        | TN | FP | FN | TO | TP      | TN | FP | FN | TO | UN |
| Arrays        | 20       | 1         | 0  | 19 | 0  | 0  | 8       | 10 | 1  | 0  | 1  | 0  |
| Floats        | 20       | 1         | 4  | 13 | 2  | 0  | 5       | 8  | 3  | 0  | 0  | 4  |
| Loops         | 20       | 4         | 2  | 14 | 0  | 0  | 7       | 13 | 0  | 0  | 0  | 0  |
| RT-Properties | 8        | 0         | 5  | 2  | 0  | 0  | 2       | 6  | 0  | 0  | 0  | 0  |

- ▶ GNATProve verifies each benchmark within 3 seconds
  - **correct results** only for 17 cases
  - outputs **48 false positives** and **2 false negatives!**
- ▶ following observations can explain these outputs
  - GNATProve performs intermediate checks before checking assertions, and GNATProve assumes previous checks have been successful.
  - successive checks are not analyzed by GNATProve after previous check has failed (see Paragraph 7.3.4 in [22]).
  - the analysis can be improved by adding manual annotations to the program (this is call “direct justification” [22]).
- ▶ AdaHorn verifies each benchmark within 60 seconds
  - **correct results** for 59 cases and **no false** negative
  - 4 **false positives**, 4 **unknown** and 1 **timeout** (use floating-point data types )
- ▶ AdaHorn over-approximates floats with reals for performance purposes of the used solvers, and it looks to lead to numerical precision differences with the Ada compiler.

Thank you.



**Questions?**



Dr. Tewodros A. Beyene

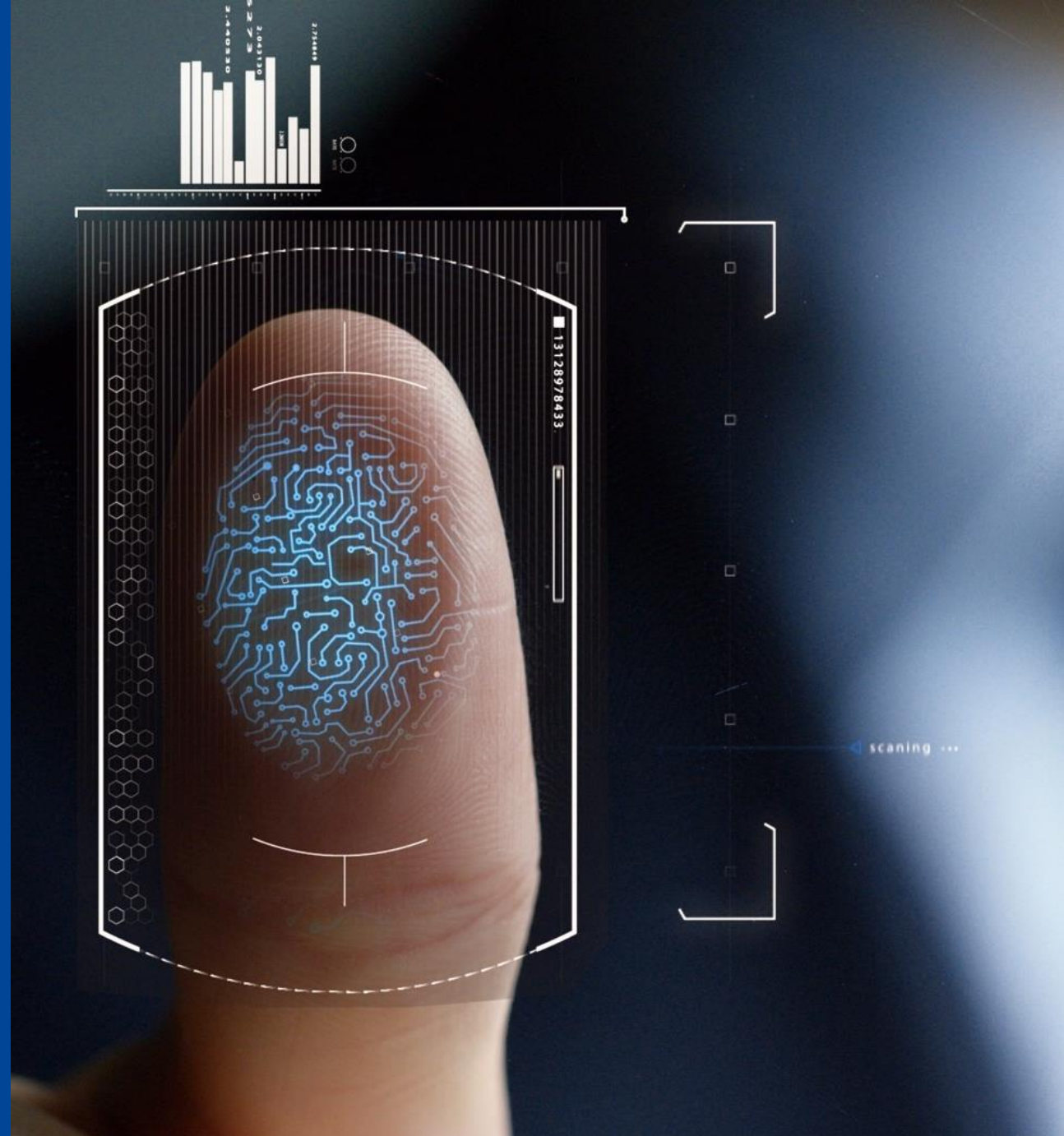
## Contact



fortiss GmbH  
An-Institut Technische Universität München  
Guerickestraße 25 · 80805 München · Germany

tel +49 89 3603522 24 fax +49 89 3603522 50

[beyene@fortiss.org](mailto:beyene@fortiss.org)  
[www.fortiss.org](http://www.fortiss.org)



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